**Final Year Project Proposal (revised)**

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* Mr

## Project Summary

The context of the final year project is set the within the sphere of social media.

The project’s aim will be to expand upon the idea that in a social media laden society we are becoming desensitized to both the content quality and quantity of media posts. This area is of interest to me as anecdotally, I witness an absorption of people with social media, to the seeming the preclusion of any awareness of their physical surroundings. The expected benefits are, with the associated research, to assimilate pertinent information that will inspire me to make a piece or installation that can describe this condition in a thought provoking manner.

### Aims & Objectives

The objective is spark a response from the installation or work that questions the nature of social media saturation. The end project should define the conditional aspects laid out through critical analysis and from supervisory guidance by representative of a thought provoking idea. My aims are to increases my critical skills, analysis of research and work consistently towards a defined goal.

## Methodology

The conceptualization and research section of my project will determine the form of the final piece, the methods I aim to use are:

* Research the pervasiveness and sociological effects of social media.
* Investigate what defines social normality when using accessing social media.
* Explore digital media and hoe I can use its form to engage with particapants in the piece
* Identify if crowd sourcing would be suitable to the projects aims

The technology I would like to deploy would be processing, Facebook API, Twitter API, Watson and node-red. The conclusion of the work would be to actualize a piece that answered the questions “how dies social media affect us”, “ How does social media make us feel”

## Bibliography

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